

# Relational Solver for JAVA Generics Type System

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# JAVA Language

- One of the most popular high-level programming languages
- An active research topic is approaches and tools for JAVA code verification and testing
- One of the prominent method for software testing is ***symbolic execution***

# JAVA Generics Type Solver

Our experience shows that **JAVA *generics type solver*** is a crucial part of symbolic execution engine

- Difficult to implement directly
  - $\alpha \preceq \text{List}\langle\text{AtomicBoolean}\rangle \wedge \text{Vector}\langle T \rangle \preceq \alpha$
- ***Subtyping relation*** in JAVA with generics is undecidable
- The verifier can be implemented according to the **JAVA Language Specification<sup>1</sup>** (JLS)
  - Relational programming will allow the verifier to be used as a solver

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<sup>1</sup><https://docs.oracle.com/javase/specs/jls/se20/jls20.pdf>

# JAVA Generics Type System

JAVA type subsystem we are dealing with contains

- **class** Object
- **interface** List<T>  
**extends** Collection<E>
- **class** TreeMap<K, V>  
**extends** AbstractMap<K, V>  
**implements** NavigableMap<K, V>, Cloneable
- **interface** Term<T **extends** Term<T>>
- **void** foo(Collection<? **extends** Destroyable> x)
- **void** bar(Collection<? **super** Integer> x)

# Why do We Need the JAVA Generics Type Solver?

```
static <T> Set<T> makeSingleton(T firstElement) {  
    Set set;  
    if (firstElement instanceof Integer) {  
        set = new TreeSet<T>();  
    }  
    else if (firstElement instanceof String) {  
        set = new HashSet<T>();  
    }  
    else {  
        throw new IllegalArgumentException("Incorrect generic parameter");  
    }  
    set.add(firstElement);  
    return set;  
}
```

# Why do We Need the JAVA Generics Type Solver?

```
static <T> Set<T> makeSingleton(T firstElement) {  
    ...  
}
```

```
public static void main(String[] args) {  
    var set1 = makeSingleton(1); // OK  
    var set2 = makeSingleton("2"); // OK  
    var set3 = makeSingleton(3.0); // Exception  
}
```

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```

**Runtime error** instead of **compile time error**

# Why do We Need the JAVA Generics Type Solver?

Automatic synthesis of test input data by type of arguments

```
void foo(Collection<? extends Destroyable> x) {  
    ...  
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void foo(Collection<? extends Destroyable> x) {  
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```

Need to find an arbitrary instantiated subtype of  
Collection<? **extends** Destroyable>

# Relational Programming

- Approach based on the idea of describing programs as relations
  - Can be considered as a branch of **logic programming**
  - Without non-relational constructs such as side effects or extra-logical features
  - Uses **interleaving search strategy**, which is known to be complete
- Conventional relational language is MINIKANREN<sup>2</sup>
  - Initially embedded DSL for SCHEME/RACKET
  - Ported to many host languages such as SCALA, HASKELL, JAVA, etc.
  - We use a strongly-typed implementation for OCAML, called OCANREN

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<sup>2</sup><http://minikanren.org/>

# Relational Reverse Computations

- MINIKANREN allows to express ***reverse computations***
- Some complicated programs considered as an inversions of simpler programs
  - List sorting  $\iff$  All permutations generating
  - Type inference  $\iff$  Type inhabitation problem
- In particular, ***solvers*** are inversions of ***verifiers***
  - Verifiers is often easier to implement

# Functional vs. Relational Addition Implementation

```
let rec add x y =  
  match x with  
  | Z      → y  
  | S xs   → S (add xs y)
```

```
let rec addo x y z =  
  ocanren {  
    x ≡ Z ∧ z ≡ y ∨  
    fresh xs, zs in  
    x ≡ S xs ∧  
    z ≡ S zs ∧  
    addo xs y zs}
```

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$$\text{add}^o (S Z) (S Z) \alpha \implies [\alpha = S S Z]$$

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    x ≡ S xs ∧  
    z ≡ S zs ∧  
    addo xs y zs}
```

$$\text{add}^o \alpha \beta (S S Z) \implies \left[ \begin{array}{ll} \alpha = Z, & \beta = S S Z; \\ \alpha = S Z, & \beta = S Z; \\ \alpha = S S Z, & \beta = Z \end{array} \right]$$

# Relational Conversion

- In many cases it is easier to obtain relational program from functional one
- We use *typed relational conversion* tool, called NOCANREN
- In practice we mix hand-written and converted relational code

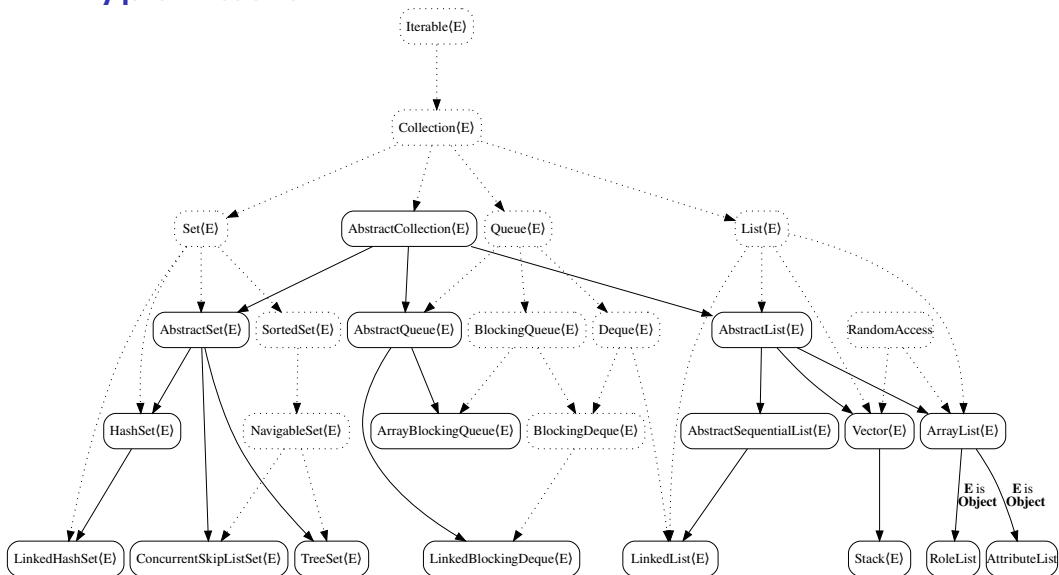


# Relational Solver for JAVA Generics Type System

Solving ***a system of subtyping inequations*** for JAVA generic types with free variables

- Using ***relational programming*** techniques and verifier-to-solver approach
- Applying a number of problem-specific optimizations for boosting the performance

# JAVA Type Table



# Direct Subtyping Relation

$C \langle \alpha_1^{U_1} \dots \alpha_k^{U_k} \rangle$	$\prec$	$S \langle T_1 \dots T_n \rangle$	,	$S$ is a direct supertype of $C$
$C \langle T_1 \dots T_k \rangle$	$\prec$	$C \langle S_1 \dots S_k \rangle$	,	$\forall i. S_i \supseteq T_i$
$C \langle T_1 \dots T_k \rangle$	$\prec$	$S$	,	$C \langle [T_1] \dots [T_k] \rangle \prec S$
$\bigcap T_i$	$\prec$	$T_i$		
$\alpha^{\bigcap T_i}$	$\prec$	$T_i$		
$T$	$\prec$	$\alpha_T$		
<b>null</b>	$\prec$	$T$		
$I$	$\prec$	Object	,	$I$ is an interface with no direct superinterface
$T []$	$\prec$	$S []$	,	$T \prec S$
Object []	$\prec$	Object		
Object []	$\prec$	Cloneable		
Object []	$\prec$	Serializable		

# Functional Verifier of Subtyping Relation

verify(x, y) =

If  $I$  is an interface then

$I \prec \text{Object}$

**if**  $x$  is an interface &&  $y = \text{Object}$   
**then true**

if  $T \prec S$  then

$T [] \prec S []$

**elif**  $x = t []$  &&  $y = s []$  &&  $\text{verify}(t, s)$   
**then true**

$\text{Object} [] \prec \text{Object}$

**elif**  $x = \text{Object} []$  &&  $y = \text{Object}$   
**then true**

$\text{Object} [] \prec \text{Cloneable}$

**elif**  $x = \text{Object} []$  &&  $y = \text{Cloneable}$   
**then true**

$\text{Object} [] \prec \text{Serializable}$

**elif**  $x = \text{Object} []$  &&  $y = \text{Serializable}$   
**then true**

**else false**

# Relational Direct Subtyping Solver

- Functional verifier was implemented in OCAML
  - Straightforward implementation according to JLS
  - Verifier tests if two given ground types are in the subtyping relation
- Relational verifier was generated using NOCANREN
  - Verifier searches for all substitutions for free variables in incomplete types to make them subtype of each other
  - We excluded some JLS components from the implementation to ensure only instantiable classes to appear in answers
    - Capture conversion
    - `contains` relation

# Unsoundness of Direct Subtyping

By JLS definition of direct subtyping

$$\left\{ \begin{array}{l} A \prec \alpha_A^B \\ \alpha_A^B \prec B \end{array} \right.$$

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By JLS definition of direct subtyping

$$\left\{ \begin{array}{l} A \prec \alpha_A^B \\ \alpha_A^B \prec B \end{array} \right. \Rightarrow A \prec\prec B$$

We found no explicit requirement in JLS that a type variable  $\alpha_A^B$  have consistent bounds



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Type  $C\langle T_1, \dots, T_n \rangle$  is a direct subtype of itself by JLS definition of direct subtyping

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Type  $C\langle T_1, \dots, T_n \rangle$  is a direct subtype of itself by JLS definition of direct subtyping

As a result, there are an infinite number of ways to prove that type  $T_1$  is a subtype of  $T_2$

# Relational Subtyping Solver

- Reflexive-transitive  $R^*$  closure for given relation  $R$  can be expressed in MINIKANREN directly by

$$R^*(x, y) = x \equiv y \vee \exists z. R(x, z) \wedge R^*(z, y)$$

- Hand-written relation

# Relational Subtyping Solver Optimizations

- Simplifying a representation of class and interface identifiers
  - Peano numbers was replaced with integers manually
- Dynamic transitive closure evaluation
  - Two closure implementations for finding subtypes and supertypes
  - Dynamic selection of the optimal implementation depending on the arguments groundness
- Dynamic class table specialization
  - Direct supertypes statically evaluated from the class table for each class and interface
  - Dynamically generated relation depending on the class whose supertypes need to be found
- Removing duplicate answers

# Dynamic Transitive Closure Evaluation

$$\vec{R}^*(x, y) = x \equiv y \vee \exists z. R(x, z) \wedge \vec{R}^*(z, y)$$

$$\overleftarrow{R}^*(x, y) = x \equiv y \vee \exists z. R(z, y) \wedge \overleftarrow{R}^*(x, z)$$

# Dynamic Transitive Closure Evaluation

$$\vec{R}^*(x, y) = x \equiv y \vee \exists z. R(x, z) \wedge \vec{R}^*(z, y)$$

$$\overleftarrow{R}^*(x, y) = x \equiv y \vee \exists z. R(z, y) \wedge \overleftarrow{R}^*(x, z)$$

$$R^*(x, y) = \begin{cases} \vec{R}^*(x, y), & \text{if } x \text{ is ground} \\ \overleftarrow{R}^*(x, y), & \text{otherwise} \end{cases}$$

# Dynamic Class Table Specialization

sub\_id =  $\alpha_1$     super\_id =  $\alpha_2$

**let** get\_superclass\_id sub\_id super\_id =

(sub\_id  $\equiv$  4  $\wedge$  super\_id  $\equiv$  1)  $\vee$

(sub\_id  $\equiv$  5  $\wedge$  super\_id  $\equiv$  4)  $\vee$

(sub\_id  $\equiv$  6  $\wedge$  super\_id  $\equiv$  4)  $\vee$

(sub\_id  $\equiv$  7  $\wedge$  super\_id  $\equiv$  5)  $\vee$

(sub\_id  $\equiv$  8  $\wedge$  super\_id  $\equiv$  5)  $\vee$

(sub\_id  $\equiv$  9  $\wedge$  super\_id  $\equiv$  5)

# Dynamic Class Table Specialization

sub\_id =  $\alpha_1$     super\_id = 4

**let** get\_superclass\_id sub\_id super\_id =

(sub\_id  $\equiv$  4  $\wedge$  super\_id  $\equiv$  1)  $\vee$

(sub\_id  $\equiv$  5  $\wedge$  super\_id  $\equiv$  4)  $\vee$

(sub\_id  $\equiv$  6  $\wedge$  super\_id  $\equiv$  4)  $\vee$

(sub\_id  $\equiv$  7  $\wedge$  super\_id  $\equiv$  5)  $\vee$

(sub\_id  $\equiv$  8  $\wedge$  super\_id  $\equiv$  5)  $\vee$

(sub\_id  $\equiv$  9  $\wedge$  super\_id  $\equiv$  5)



# Dynamic Class Table Specialization

sub\_id = 8    super\_id = 5

```
let get_superclass_id sub_id super_id =  
  (sub_id ≡ 4 ∧ super_id ≡ 1) ∨  
  
  (sub_id ≡ 5 ∧ super_id ≡ 4) ∨  
  (sub_id ≡ 6 ∧ super_id ≡ 4) ∨  
  
  (sub_id ≡ 7 ∧ super_id ≡ 5) ∨  
  (sub_id ≡ 8 ∧ super_id ≡ 5) ∨  
  (sub_id ≡ 9 ∧ super_id ≡ 5)
```

# Removing Duplicate Answers

- Transitive closure builds all possible paths between a subtype and a supertype
  - Due to multiple inheritance of interfaces, several paths are possible
  - One path corresponds one answer

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- Transitive closure builds all possible paths between a subtype and a supertype
  - Due to multiple inheritance of interfaces, several paths are possible
  - One path corresponds one answer
- Truncation of duplicate branches
  - Let's memorize the already calculated answers
  - In unfinished search branches, we monitor the query variable
  - If query variable corresponds to one of the answers found, we fail this branch early

# Removing Duplicate Answers

- If there is only one subtyping inequation in the system, we will simply remove duplicates
  - Transitive closure finds the answer only in the last step
  - Until the answer is found, we cannot determine if it is a duplicate

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- If there is only one subtyping inequation in the system, we will simply remove duplicates
  - Transitive closure finds the answer only in the last step
  - Until the answer is found, we cannot determine if it is a duplicate
- If there is more than one inequation, some branches will fail early
  - For the first inequation we are looking for all the answers
  - For the second and subsequent inequations, we verify the answers for the first inequality

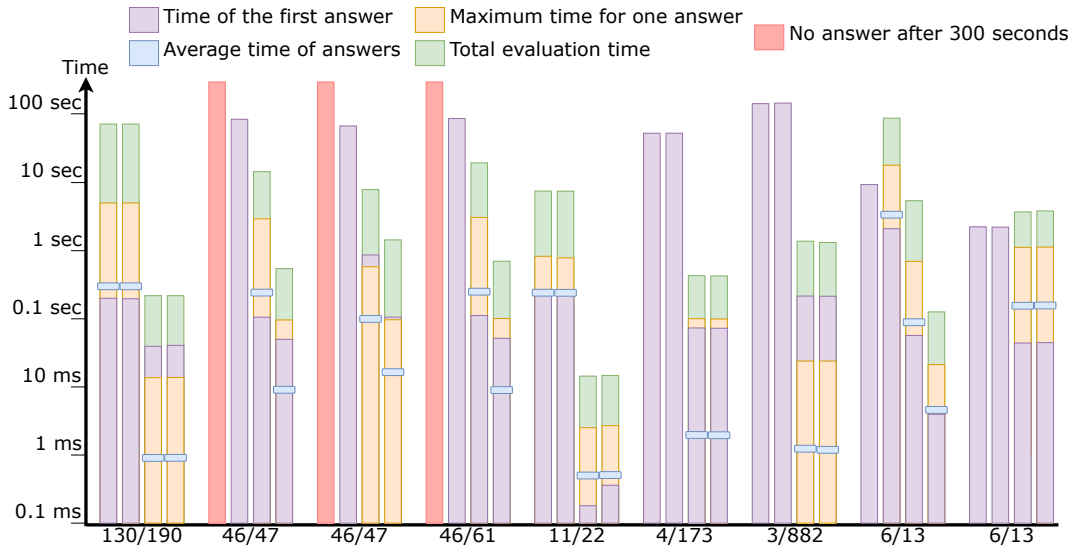
# Evaluation

- Real class table containing more than 40000 classes and interfaces
- 9 benchmark queries of various shapes
  - $\alpha \Leftarrow \text{java.util.List}\langle\text{Object}\rangle$
  - $\alpha \Leftarrow \text{java.util.AbstractCollection}\langle\text{Object}\rangle \wedge$   
 $\alpha \Leftarrow \text{java.util.RandomAccess} \wedge$   
 $\alpha \Leftarrow \text{java.util.List}\langle\text{Object}\rangle$
  - `javax.management.AttributeList`  $\Leftarrow \alpha$
  - `kotlinx.collections.PersistentVector` $\langle\text{Object}\rangle \Leftarrow \alpha \wedge$   
`javax.management.AttributeList`  $\Leftarrow \alpha \wedge$   
`com.google.common.collect.ImmutableSortedSet` $\langle\text{Object}\rangle \Leftarrow \alpha$
  - `kotlinx.collections.PersistentVector` $\langle\text{Object}\rangle \Leftarrow \alpha \wedge$   
 $\alpha \Leftarrow \text{java.util.List}\langle\text{Object}\rangle$

# Evaluation

- 4 versions of the solver
  - With no optimizations
  - With dynamic transitive closure evaluation only
  - With dynamic class table specialization only
  - With both optimizations
- 2 quantitative measures
  - Overall number of answers
  - Number of unique answers
- 4 time measures
  - Time of calculating the first answer
  - Maximal time for one answer
  - Average time taken over all answers
  - Total evaluation time

# Evaluation Results





# Conclusion

- Developed JAVA generic type solver using relational conversion and verifier-to-solver techniques
- Optimized the solver to improve the performance
- Evaluated the solver performance using real world JAVA class table and realistic benchmarks

# Future Work

- Sorting the inequalities to improve performance
- Integrating the solver into our symbolic execution engine
- Supporting negative inequalities
  - Type  $\alpha$  is **not** subtype of  $\beta$
  - Type  $\alpha$  is **not** supertype of  $\beta$